

## Co-design Researcher

The Digital Life Skills Company (DLSCo) is seeking an experienced Co-design Researcher to facilitate an exciting and vital project with the goal of transforming how we educate the “Google it” generation in UK schools.

The Digital Life Skills Company is a social enterprise – our mission is to empower children and young people to make sense of online information. Put simply, we give them the skills to access reliable information online and avoid being misled.

We are embarking on a co-design project, funded by the Paul Hamlyn Foundation, to identify a solution to embed these essential digital information literacy (also known as media literacy) skills into schools.

We’re looking for a Co-design Researcher to structure and facilitate the research process for this project. This will be someone with solid experience developing and delivering simple but effective co-design processes. Working in close collaboration with the Project Manager and Project Assistant, the Co-Design Researcher will be required to quickly grasp the key challenges involved, design a research process that works within the constraints of the current situation (i.e. government guidelines/local agreements for tackling Covid-19), facilitate research, synthesise findings and develop concept/prototype(s) for the project team to test amongst key audiences.

The successful candidate is likely to be able to fulfil the role remotely, although they may need to be open to attending some meetings in person if required. Occasional weekend or evening work may be required.

### Key tasks include

1. Review summary (prepared by DLSCo) of existing sector research, opportunity areas and challenges.
2. Structure and facilitate co-design research process, working with pupils and educators. (Research is likely to need to be conducted remotely. Project Manager and Project Assistant will support Co-design Researcher to recruit participants).
3. Lead co-design research process.
4. Collaborate with project team throughout fieldwork, analysis of findings and concept development.
5. Work closely with the project team to develop concept(s) for potential solutions (for testing amongst key audiences).
6. Create deliverables (e.g. reports, presentations and/or videos - to be agreed with project team) to document and bring concepts to life in an engaging and inspiring way.
7. Devise methods to showcase/test/prototype concepts amongst audiences.
8. Attend or call meetings as required. Liaise regularly with Project Manager and Project Assistant to ensure delivery of the project.

### About you

We are looking for the following experience, skills and abilities:

#### Essential:

- Solid qualitative research experience with a proven ability to scope research, lead fieldwork, conduct interviews and communicate findings to stakeholders
- Experience using human-centred or user-centred design principles and techniques

- Ability to synthesize research findings and to uncover and articulate insights that will inform and inspire design
- Experience using technology and digital methods to conduct research (e.g. experience conducting online panels, implementing remote user studies, gathering prototype feedback remotely)
- Genuine enthusiasm for the project aims, ability to work flexibly and efficiently. The ideal candidate will be resourceful, detail-oriented and collaborative.

**Desirable:**

- Experience working within education sector and/or facilitating research with young people
- Experience/understanding of service design.

**Successful candidates will be required to:**

- Demonstrate they are allowed to work in the UK
- Hold public liability insurance of a minimum of £5 million
- Be willing to travel (if required and appropriate) in order to meet stakeholders, participants and project team (n.b. it is anticipated that this project will be largely, if not entirely, conducted remotely)
- Hold a DBS transferable disclosure at enhanced level (this can be undertaken via DLSCo if necessary).

**Terms**

A Contract for the Services specified will be drawn up to run from July to November at a fee of £2,000-£2,800 depending on experience (inclusive of VAT, exclusive of reasonable expenses - to be agreed in advance with DLSCo).

Staged fee payments will be agreed at the time of contract and will be in line with review dates for stages of the work.

The fee has been calculated on the basis of 0.5-1 days a week, though it is understood that the time commitment will vary throughout the contract.

Should any HR issues arise they should be passed swiftly to the DLSCo HR lead.

**How to apply**

Please supply a CV with covering letter to [info@digitallifeskills.org.uk](mailto:info@digitallifeskills.org.uk) by **Sunday 21<sup>st</sup> June**.

You will receive an acknowledgement of receipt.

Interviews for shortlisted candidates are expected to be held w/c 29<sup>th</sup> June. These will be conducted remotely.

To find out more, contact [info@digitallifeskills.org.uk](mailto:info@digitallifeskills.org.uk).